

#### Semi-Decentralized Federated Edge Learning for Fast Convergence on Non-IID Data

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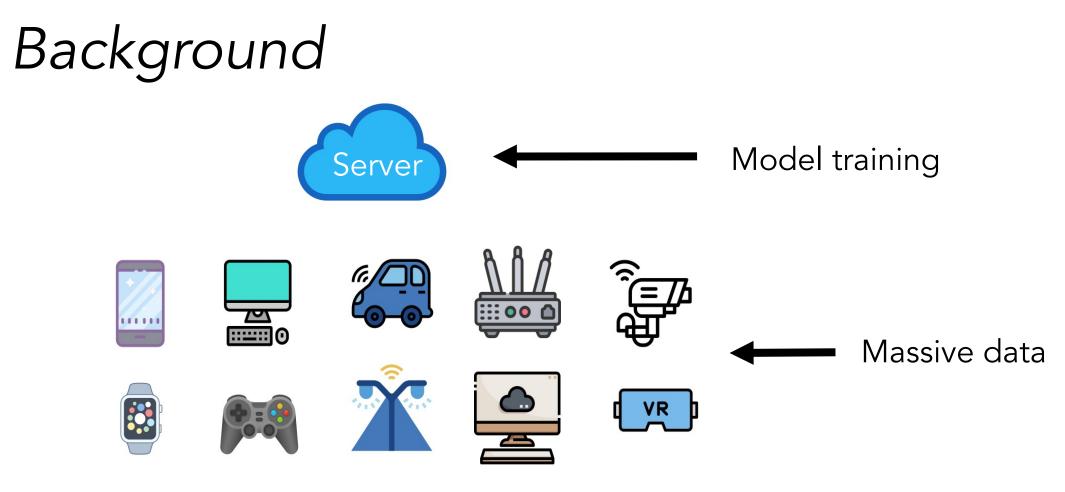






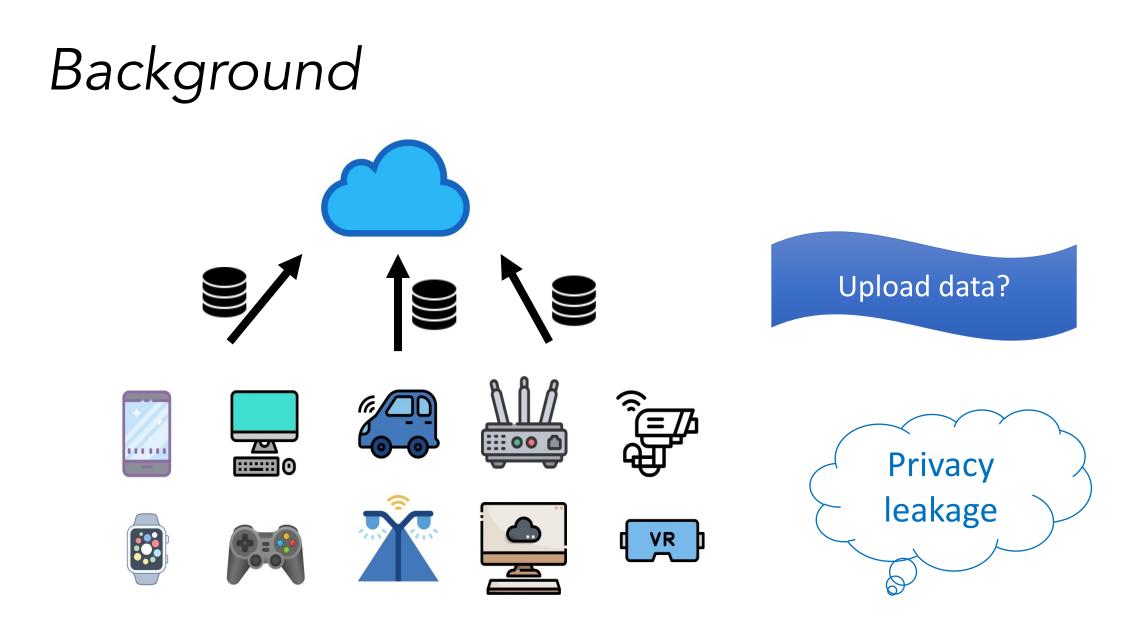
#### Content

- Background & Motivation
- Existing works
- Approach
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- Conclusions



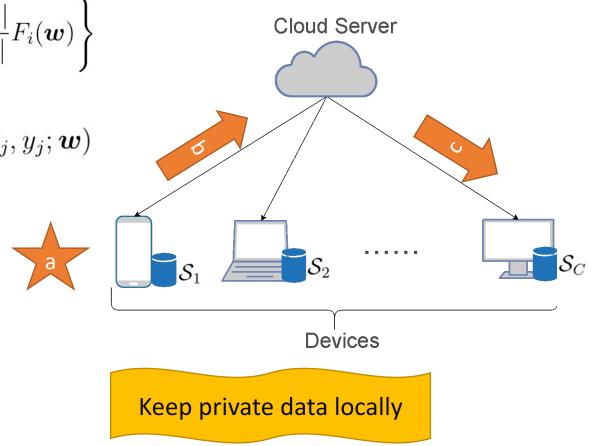
More than 30 billion IoT devices by 2025 [1].

[1] K. L. Lueth, "State of the IoT 2020: 12 billion IoT connec- tions, surpassing non-IoT for the first time." Nov. 2020. [Online]. Available: https://iot-analytics.com/state-of-the-iot-2020-12-billion-iot- connections- surpassing- non- iot- for- the- first- time/



# Background: Federated Learning [2]

- Global objective  $\min_{\boldsymbol{w} \in \mathbb{R}^M} \left\{ F(\boldsymbol{w}) \triangleq \sum_{i \in \mathcal{C}} \frac{|\mathcal{S}_i|}{|\mathcal{S}|} F_i(\boldsymbol{w}) \right\}$
- Local objective  $F_i(\boldsymbol{w}) \triangleq \frac{1}{|\mathcal{S}_i|} \sum_{j \in \mathcal{S}_i} f(\boldsymbol{x}_j, y_j; \boldsymbol{w})$
- In each training round:
  - a. local update
  - b. model aggregation
  - c. broadcast



[2] B. McMahan, E. Moore, D. Ramage, S. Hampson, and B. A. y Arcas, "Communication-efficient learning of deep networks from decentralized data," in *Proc. Int. Conf. Artif. Intell. Statist. (AISTATS)*, Ft. Lauderdale, FL, USA, Apr. 2017.

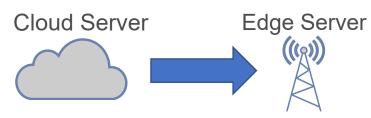
# Motivation: Improve Training Efficiency

- FL task comprises a massive number of devices.
  - Local training requires great computation resources.
  - Slow devices may prolong the training time.
- Communication between devices and the Cloud takes a long time!
  - Some devices may have unfavorable channel conditions.

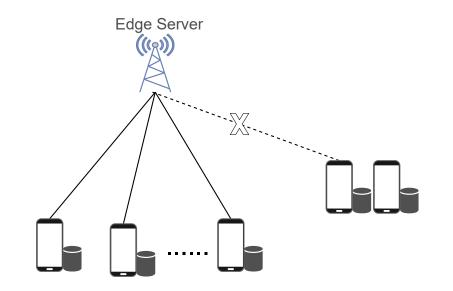


## Existing Works: FEEL

- Federated Edge Learning (FEEL) [3]
  - Push the aggregation task to the *edge*.

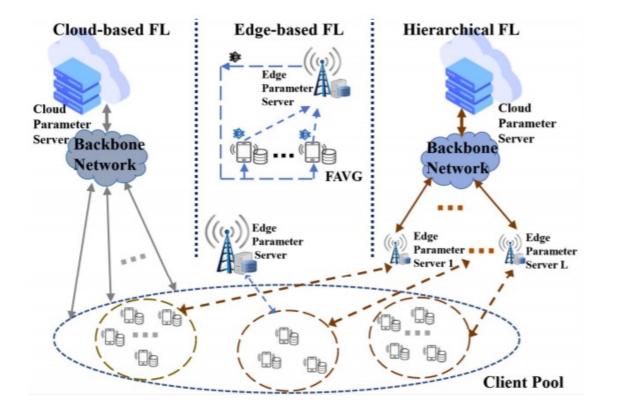


- New challenges
  - Limited coverage of one single edge server.
  - Less training data than Cloud-based FL.



[3] W. Y. B. Lim et al., "Federated learning in mobile edge networks: A comprehensive survey," IEEE Commun. Surveys Tuts., vol. 22, no. 3, pp. 2031–2063, 3rd Quart., 2020.

#### Existing Works: Hierarchical FL [4]

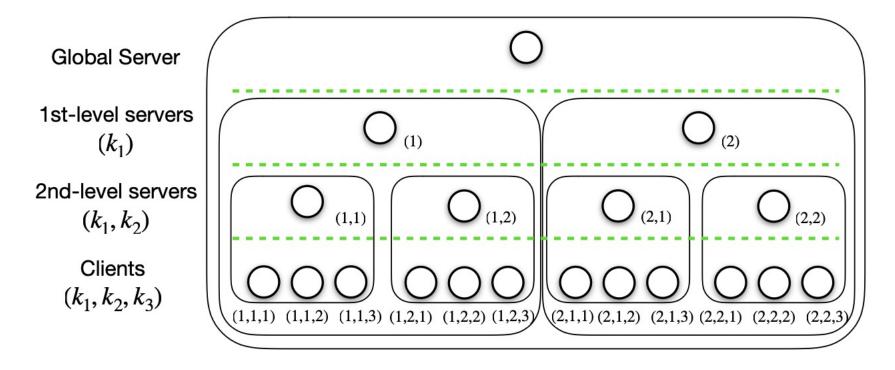


- Utilize multiple edge servers to accelerate model training.
- Communication latency with the Cloud is still high!

[4] L. Liu, J. Zhang, S. Song, and K. B. Letaief, "Client-edge-cloud hierarchical federated learning," in Proc. IEEE Int. Conf. Commun.(ICC), Dublin, Ireland, Jun. 2020.

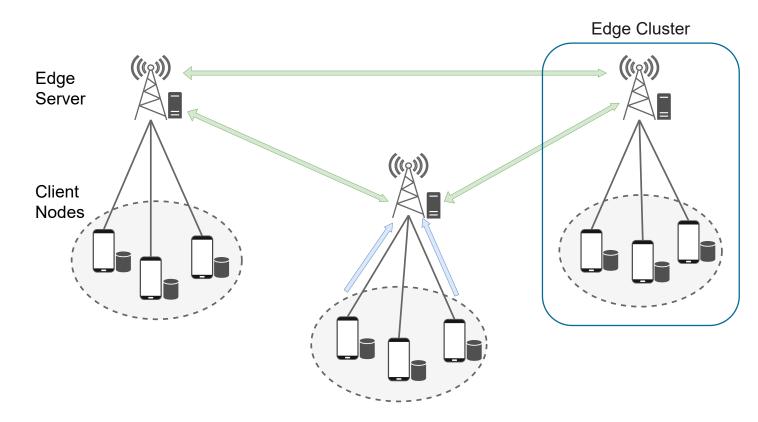
# Existing Works: Hierarchical federated SGD [5]

• Extend [4] to a multi-level case.



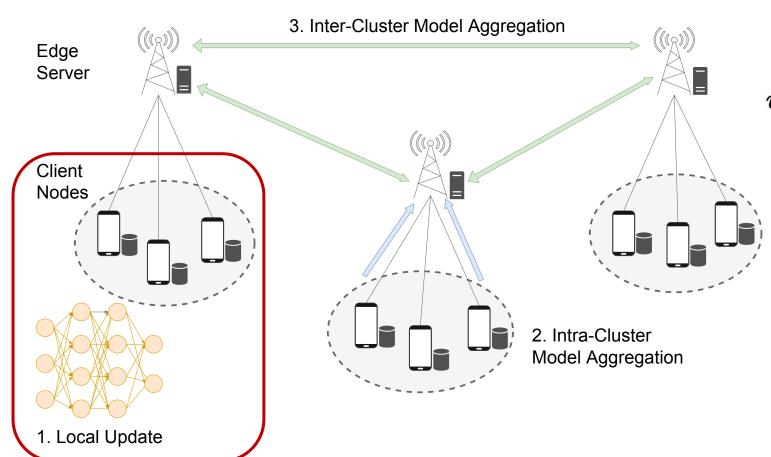
[5] J. Wang, S. Wang, R.-R. Chen, and M. Ji, "Local averaging helps: Hierarchical federated learning and convergence analysis." [Online]. Available: https://arxiv.org/pdf/2010.12998.pdf

Approach: SD-FEEL



- Efficient communication among edge servers.
- Servers collaborate with each other to get more information.
- No additional computation on clients.

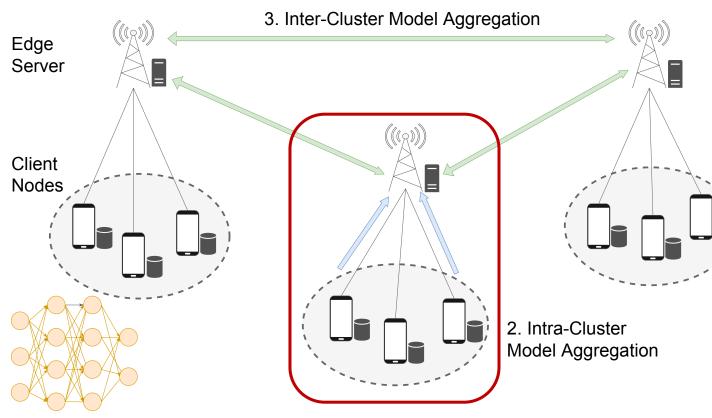
# Approach: Training Process



#### (1) Local Updates

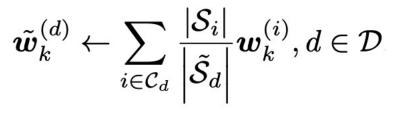
$$oldsymbol{w}_k^{(i)} \leftarrow oldsymbol{w}_{k-1}^{(i)} - \eta g(oldsymbol{\xi}_k^{(i)};oldsymbol{w}_{k-1}^{(i)}), i \in \mathcal{C}$$

# Approach: Training Process



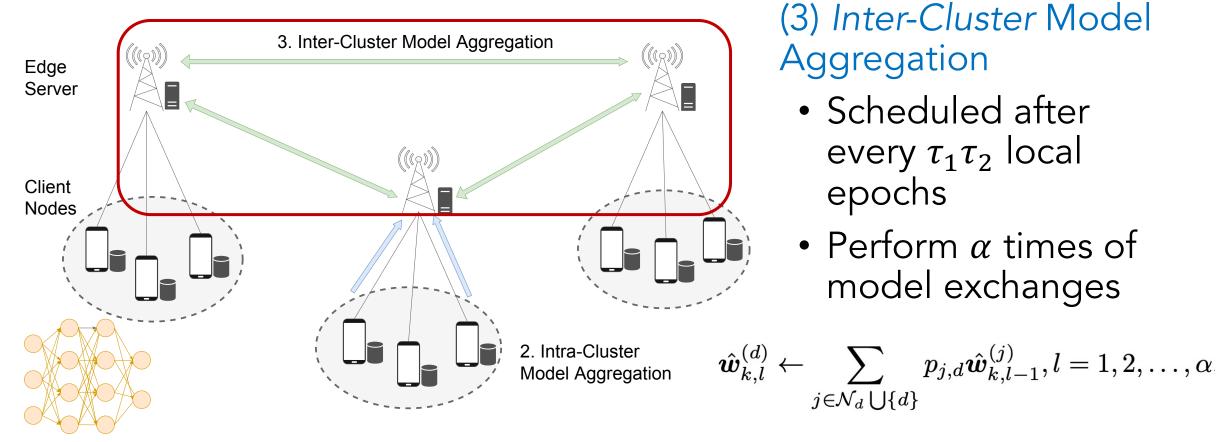
(2) *Intra-Cluster* Model Aggregation

- Scheduled after every  $\tau_1$  local epochs
- Weighted average



1. Local Update

# Approach: Training Process



(3) Inter-Cluster Model Aggregation

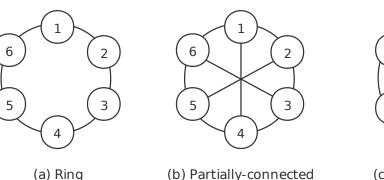
 Scheduled after every  $\tau_1 \tau_2$  local epochs

 $j \in \mathcal{N}_d \bigcup \{d\}$ 

• Perform  $\alpha$  times of model exchanges

1. Local Update





(c) Fully-connected

2

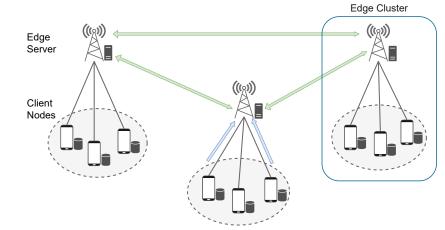
- Multi-level SGD [6] investigated a similar architecture.
- It assumed only one round of communication among edge servers.
  - May cause may model inconsistency and degrade model performance.
- Convergence analysis is limited to IID\* local training data.

\*Independent and identically distributed.

[6] T. Castiglia, A. Das, and S. Patterson, "Multi-level local SGD: Dis-tributed SGD for heterogeneous hierarchical networks," in Proc. Int. Conf. Learn. Repr. (ICLR), Virtual Event, May 2021.

## Results: Theoretical Challenge

- Expected loss change involves:
  - Two levels of model aggregations
  - Decentralized topology among edge servers
  - Multiple rounds of inter-server communication



- The effect of non-IID data
  - Mismatch between local objective and global objective.

 $\nabla f_i(\boldsymbol{w}) \neq \nabla f(\boldsymbol{w})$ 

[6] T. Castiglia, A. Das, and S. Patterson, "Multi-level local SGD: Dis-tributed SGD for heterogeneous hierarchical networks," in Proc. Int. Conf. Learn. Repr. (ICLR), Virtual Event, May 2021.

Model evolution

**Lemma 1.** The local models evolve according to the following expression:

$$\mathbf{W}_{k+1} = (\mathbf{W}_k - \eta \mathbf{G}_k) \mathbf{T}_k, \ k = 1, 2, \dots, K,$$
(10)

where

$$\mathbf{T}_{k} = \begin{cases} \mathbf{VB}, & \text{if } \mod(k,\tau_{1}) = 0 \text{ and } \mod(k,\tau_{1}\tau_{2}) \neq 0, \\ \mathbf{VP}^{\alpha}\mathbf{B}, & \text{if } \mod(k,\tau_{1}\tau_{2}) = 0, \\ \mathbf{I}, & \text{otherwise.} \end{cases}$$
(11)

• Define a model 
$$oldsymbol{u}_k \triangleq \sum_{i \in \mathcal{C}} m_i oldsymbol{w}_k^{(i)}$$
  
 $m_i \triangleq rac{|\mathcal{S}_i|}{|\mathcal{S}|}$ 

• The expected change in consecutive iterations:

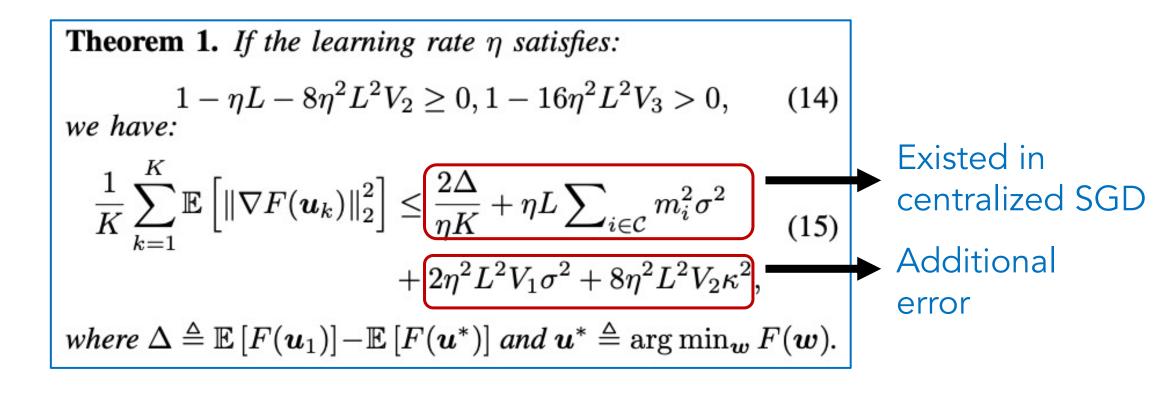
$$\mathbb{E}[F(\boldsymbol{u}_{k+1})] - \mathbb{E}[F(\boldsymbol{u}_{k})] \leq -\frac{\eta}{2} \mathbb{E}\left[\|\nabla F(\boldsymbol{u}_{k})\|_{2}^{2}\right] + \frac{\eta^{2}L}{2} \sum_{i \in \mathcal{C}} m_{i}^{2} \sigma^{2}$$
$$-\left(\frac{\eta}{2} - \frac{\eta^{2}L}{2}\right) J_{k} + \frac{\eta L^{2}}{2} \mathbb{E}\left[\|\mathbf{W}_{k}(\mathbf{I} - \mathbf{M})\|_{\mathbf{M}}^{2}\right], \quad (12)$$

• The deviation of the local models from their mean:

Lemma 2. With Assumption 1, we have:

$$\frac{1}{K} \sum_{k=1}^{K} \mathbb{E} \left[ \| \mathbf{W}_{k} (\mathbf{I} - \mathbf{M}) \|_{\mathbf{M}}^{2} \right] \leq \frac{8\eta^{2} V_{2}}{K} \sum_{k=1}^{K} J_{k} + 2\eta^{2} V_{1} \sigma^{2} + 8\eta^{2} V_{2} \kappa^{2},$$
(13)

where 
$$\zeta = |\lambda_2(\mathbf{P})| \in [0,1)$$
,  $\Lambda \triangleq \frac{\zeta^{2\alpha}}{1-\zeta^{2\alpha}} + \frac{2\zeta^{\alpha}}{1-\zeta^{\alpha}} + \frac{\zeta^{2\alpha}}{(1-\zeta^{\alpha})^2}$ ,  $V_3 \triangleq \tau_1 \tau_2 \left(\tau_1 \tau_2 \Lambda + \frac{\tau_1 \tau_2 - 1}{2} \frac{2-\zeta^{\alpha}}{1-\zeta^{\alpha}}\right)$ ,  $V_1 \triangleq \left(\tau_1 \tau_2 \frac{\zeta^{2\alpha}}{1-\zeta^{2\alpha}} + \frac{\tau_1 \tau_2 - 1}{2}\right) / (1 - 16\eta^2 L^2 V_3)$ , and  $V_2 \triangleq V_3 / (1 - 16\eta^2 L^2 V_3)$ .



• Detailed proof [7]

[7] Y. Sun, J. Shao, Y. Mao, J. H. Wang, and J. Zhang, "Semi-decentralized federated edge learning for fast convergence on non-IID data."
[Online]. Available: https://arxiv.org/pdf/2104.12678.pdf

#### Results: Insights from Convergence

- 1. When  $\tau_1 = \tau_2 = 1$  and  $\zeta^{\alpha} = 0$ , the convergence result in Theorem 1 reduces to that of the fully synchronous SGD algorithm [8].
- 2. More frequent intra-/inter-cluster model aggregation
- 3. For inter-server communication:
  - a more connected topology
  - increasing the communication overhead



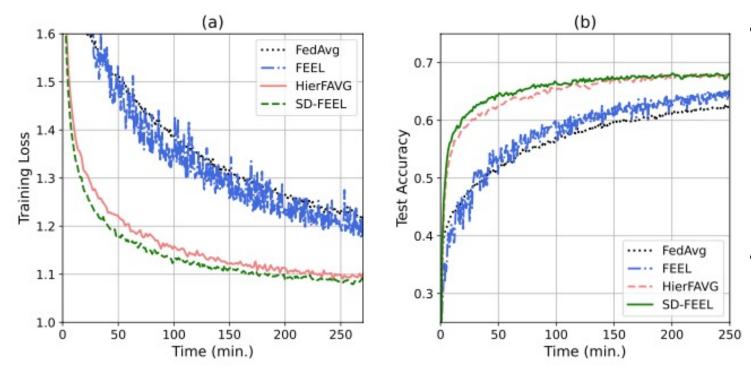
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# Results: Experimental Setup

- 50 clients, 10 edge servers.
- CIFAR-10 dataset + CNN model [4]
- Data partition: Dirichlet distribution [9]
- Baselines:
  - FedAvg [2]
  - FEEL with partial participation [3]
  - HierFAVG [4]

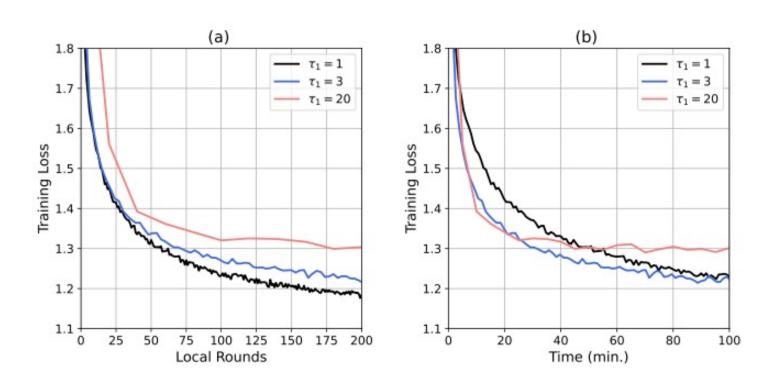
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#### Results: Convergence Performance



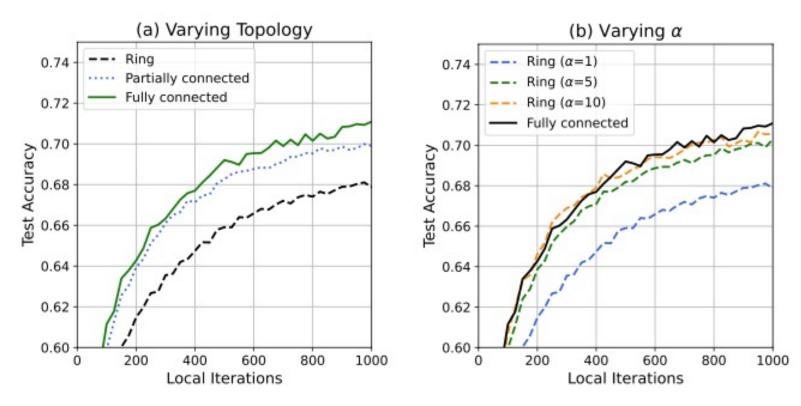
- Within the given training time, SD-FEEL converges fast and has a higher accuracy.
- Communication among edge servers is more efficient.

#### Results: Ablation Study of $\tau_1$ and $\tau_2$



- Considering training rounds, more frequent aggregation is preferred.
- Within the same training time,  $\tau_1 = 3$  achieves the minimum training loss.

# Results: Ablation Study of Topology



- A more connected network topology achieves a higher test accuracy.
- More information is collected from neighboring edge clusters.

#### Conclusions

- Investigated semi-decentralized federated edge learning (SD-FEEL).
  - Proved convergence analysis (on non-IID data)
  - Empirically demonstrated the high training efficiency.
- Provided guidelines on selection of system parameters.
  - Larger aggregation frequency improves convergence speed but incurs communication overhead.
  - Multiple times of inter-server communication speeds up convergence.
- Future works: consider scenarios with device heterogeneity.

# Thank you!